UNALIGNED FORCES

FORTRESS OF REDEMPTION [LEGENDS]

Deadly Demise 2D6 | Firing Deck 15

M	T	SV	W	LD	OC
-	13	2+	30	7+	0

480 PTS
Base —

1 KOMMANDO

Fortification

While an enemy unit is only within Engagement Range of one or more Fortifications from your army:
- That unit can still be selected as the target of ranged attacks, but each time such an attack is made, unless it is made with a Pistol, subtract 1 from the Hit roll.
- Models in that unit do not need to take Desperate Escape tests due to Falling Back while Battle-shocked, except for those that will move over enemy models when doing so.

2 BEWEGUNG

Roof Access

Friendly INFANTRY models can be set up or end any type of move on top of the roof section of this FORTIFICATION.

3 BESCHUSS

Heavy bolter — SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	4+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Redemptor lascannons — ANTI-FLY 2+

R	A	BS	S	AP	D
48"	2	4+	14	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

➤ Redemptor missile silo - superfrag — BLAST

R	A	BS	S	AP	D
48"	2D6+2	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

➤ Redemptor missile silo - superkrak

R	A	BS	S	AP	D
48"	2	4+	10	-2	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Reinforced Cover

Each time a ranged attack is allocated to a model, if that model is not fully visible to every model in the attacking unit because of this FORTIFICATION, that model has the Benefit of Cover against that attack.

4 ANGRIFF

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5 NAHKAMPF

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◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Vantage Point

While a model is on top of the tower roof of this FORTIFICATION, improve the Armour Penetration characteristic of ranged weapons equipped by that model by 1.

GEGEN DIESE EINHEIT

W13 · RW 2+ · 30 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S26+	S14–25	S13	S7–12	S1–6

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	5+	6+

Damaged: 1-10 Wounds Remaining
While this model has 1-10 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise 2D6 This ability always takes the form Deadly Demise X.

Firing Deck 15 This ability always takes the form Firing Deck X.

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Fortress of Redemption [Legends]

Ausrüstung: Heavy bolter, Redemptor lascannons, ➤ Redemptor missile silo - superfrag, ➤ Redemptor missile silo - superkrak
▪ This model can be equipped with up to 4x Heavy bolter.

Transport

This FORTIFICATION has a transport capacity of 20 INFANTRY models. Each model with a Wounds characteristic of 3 or more takes up the space of 2 models. It cannot transport non-CHARACTER models with a Wounds characteristic of 4 or more.

KEYWORDS Fortification, Transport, Titanic, Vehicle, Towering, Fortress of Redemption · **FRAKTION** Unaligned Forces